

# SEGA FIGHTERS

## Mortal Kombat 2

*(Mega Drive, Game Gear, Master System)*

Super Streetfighter 2

Ballz

Streets of Rage 3

Shaq Fu

**INSIDE!**  
MASSIVE and  
EXCLUSIVE  
Mortal Kombat  
2 poster

Strategies

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Special Moves

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Codes

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# MORTAL KOMBAT 2

## Mega Drive Kung Lao

The lethal guide to all the special moves, fatalities, babalities and friendship moves...

### Key to abbreviations

F - Fowards  
B - Back  
U - Up  
D - Down  
DF - Down fowards  
DB - Down back  
HP - High Punch  
LP - Low Punch  
HK - High Kick  
LK - Low Kick

Don't forget! For the friendships and babalities to work you should get through the winning round of the match without using any punches. Pit fatalities can be done on the "Pit 2" or "Kombat Tomb" backgrounds. You need to be close to your opponent for them to work.

## Liu Kang

**Bike Kick:** Hold LK for three seconds and release  
**Flying Kick:** F, HK

**High Fireball:** F, F, HK (can also be carried out in mid-air)

**Low Fireball:** F, F, LP

**Dragon Fatality:** Move in for the kill, then press D, F, B, B, HK

**Uppercut Fatality:** Make sure you're in sweeping distance then Block and rotate the D-pad 360° away

**Pit/Spike Fatality:** B, F, F, LK

**Friendship:** F, B, B, B, LK

**Babality:** D, D, F, B, LK



**Head Butt:** HP in close  
**Hat Throw:** B, F, LP (you can then steer the hat for better targeting)

**The Spin:** Block and press U, U. Then release Block, LK. To spin, keep tapping LK

**Flying Kick:** Jump and press D + HK

**Hat Chop Fatality:** Get within sweeping distance then hold down Block and press F, F, F, release Block then press LK

**Hat Decapitation:** Get as far away as possible from your opponent then press LP + B, F, release LP then steer the hat towards your opponent's head. Nice!

**Pit/Spike fatality:** F, F, F, HP

**Friendship:** B, B, B, D, HK

**Babality:** B, B, F, F, HK

## Johnny Cage

**Low Fireball:** D, DF, F and LP

**High Fireball:** D, DB, B and HP

**Shadow Kick:** B, F, LK

**Shadow Uppercut:** B, D, DB, B and HP

**Nut Breaker:** Block and LP

**Ripped Torso Fatality:** Get in close and press F, F, D, U

**Pit/Spike Fatality:** D, D, D, HK

**Friendship:** D, D, D, D, HK

**Babality:** B, B, B, HK

## Reptile

**Acid Spit:** F, F, HP

**Power Ball:** B, B, HP and LP

**Invisibility:** Block and press U, U, D, HP. Repeat this sequence to reappear

**Slide:** Hold B and LP and

BLOCK and LK

**Eating your opponent's head fatality:**

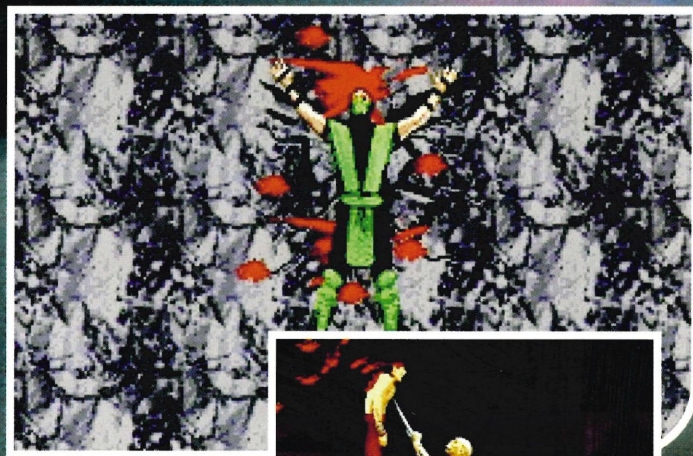
Make sure you're one distance away from your opponent and press B, B, D, LP. Mmm, lovely!

**Invisible Chop:** Become invisible, then get in close and press F, F, D, HK

**Pit/Spike Fatality:** D, F, F, BLOCK

**Friendship:** B, B, D, LK

**Babality:** D, B, B, LK



## Sub-Zero

**Ground Freeze:** D, DB, B + LK

**Icey Blast:** D, DF, F + LP

**Slide:** Hold B + LP + Block + LK

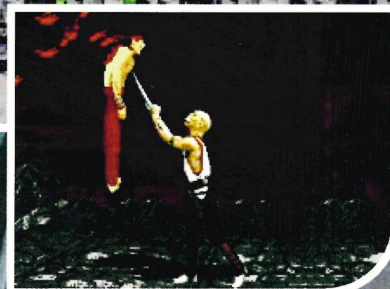
**Freeze and Smash Fatality:** F, F, D, HK, then up close: F, D, F, F, HP

**Snowball:** Get as far away from your opponent as possible (a screen away) then hold LP + B, B, D, F then release LP

**Pit/Spike Fatality:** D, F, F, Block

**Friendship:** B, B, D, HK

**Babality:** D, B, B, HK



**Scorpion -** Hold Block and U, U

**Reptile -** U, D, HP

**Baraka -** D, D, LK

**Sub Zero -** F, D, F, HP

**Kitana -** Block, Block, Block

**Mileena -** Hold HP for three seconds, then release

**Jax -** D, F, B, HK

**Fatality 1:** Hold HK for three seconds and let go (make sure you're just inside sweep distance for this move)

**Soul Drain Fatality:** (up close) Hold Block and U, D, U, LK

**Kintaro Fatality:** Make sure you're just inside sweeping distance, then hold LP for 30 seconds and release

**Pit/Spikes Fatality:** Hold Block and D, D, U, D

**Friendship:** B, B, D, F, HK

**Babality:** B, F, D, HK

## Kitana

**Fan Lift:** B, B, B, HP

**Fan Throw:** F, F, HP + LP (also possible in mid-air)

**Flying Punch:** F, DF, D, DB, B + HP

**Fan Swipe:** B + HP

**Kissy-kissy:** Get in close and hold LK + F, F, D, F, then release LK

**Fan decapitation:** Up close again and Block, Block, Block and HK

**Pit/Spikes Fatality:** F, D, F, HK

**Friendship:** Hold Block + D, D, D, U, LK

**Babality:** D, D, D, LK

## Shang Tsung

**Single Fireball:** B, B, HP

**Double Fireball:** F, B, B, HP

**Triple Fireball:** F, F, B, B, HP

**The Many Faces of Shang Tsung:**

Liu Kang - B, B, F, F, Block

Kung Lau - B, D, B, HK

Johnny Cage - B, B, D, LP

Raiden - D, B, F, LK



## CHEATS

To access the cheat mode, go to the 'Options' screen, select 'Done', then press: Left, Down, Left, Right, Down, Right, Left, Left, Right, Right. A new Test Modes option will appear where you have access to all sorts of cheats including a level select, one-hit deaths and infinite energy.

By the way, art fans, once you're in cheat mode, the Toasty character will be turned into a piccie drawn by one of the programmer's nephews. Nice one!

### Extra Raiden move - The Fergality

First access the cheat mode and set the game to Background 6 and 'Ooh, Nasty!'. To get to Raiden's extra Fatality, you must fight using only kicks, then finish your opponent by pressing Back, Back, Back, Block. Prepare to turn your opponent into Fergus from Probe Software. Not bad.



## ACTION REPLAY

FFB6230078 Unlimited energy  
– player one  
FFB7130078 Unlimited energy  
– player two  
FFF4570015 Unlimited credits  
FFAB960099 Infinite time  
FFAAC1000X Background  
select (change X  
for a different  
scene)  
FFAABF000X Stage select (as  
above)  
FFEEA40099 Player one has  
99 wins  
FFEEA60099 Player two has  
99 wins  
FFF0250011 Always displays  
fatality message  
00661A5555 Unlimited time to  
do a fatality  
FFEEA90000 Player 1 needs  
infinite number  
of rounds to win  
FFF45600XX Number of cred-  
its (Replace XX  
with 00-99)

Friendship: B, B,  
D, HK  
Babality: D, B,  
B, HK

## Jax

Fireball: D, DB, B  
+ HK  
Floor Punch: Hold LK  
for three seconds and release  
Grab: F, F, LP (keep tapping for up to  
five hits)  
Body slam: Throw with F + LP and  
keep tapping HP  
Backbreaker: Block in mid-air  
Stun: HP at close range  
Head Mash Fatality: Get close and  
hold LP + F, F, F, then release LP  
Arm Fatality: Get just inside sweep  
range and press Block four times,  
then LP  
Pit/Spikes Fatality: Hold Block and U,  
U, D, LK  
Friendship: Hold Block and press D, D,  
U, U, LK  
Babality: Hold Block and press D, U, D,  
U, LK



Pit/Spikes Fatality: Hold Block  
and U, U, U, HP  
Friendship: D, B, F, HK  
Babality: Hold down Block + D,  
D, U, HK

• For extra gore, you can make  
your opponent slide off the spikes in the  
Kombat Tomb by pressing Down on  
both controllers.

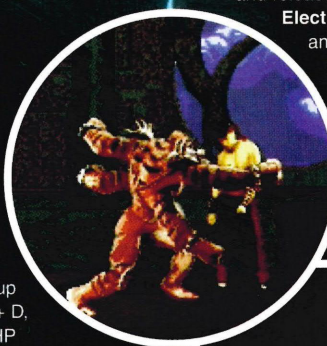
## Baraka

Fireball: D, DB, B + HP  
Chopping Blades: B, B, B, LP  
Blade Swipe: B + HP  
Decapitation Fatality: In close B, B, B,  
B, HP while jumping towards or  
blocking  
Spike Fatality: In close  
and press B, F, D, F,  
LP  
Pit/Spikes Fatality:  
F, F, D, HK  
Friendship: Hold  
Block + U, F, F, HK  
Babality: F, F, F,  
HK



## Raiden

Electric Fireball: D, DF, F + LP  
Teleport: D, U  
Electrocute: Hold HP for five seconds  
and release  
Electric Fatality: In close  
and then hold LK for five  
seconds. Release and  
then keep tapping  
Block + LK  
Uppercut  
Explosion Fatality:  
Move in and hold  
HP for eight sec-  
onds and release



## Mileena

Sia Fireball: Hold HP for three seconds  
and release  
Teleport Kick: F, F, LK  
Floor Roll: B, B, D, HK  
Sia Fatality: Get in close and press F,  
B, F, LP  
Bone Spit Fatality: Again move in  
close and hold HK for three seconds  
and release  
Pit/Spikes Fatality: F, D, F, LK  
Friendship: Hold Block + D, D, D,  
U, HK  
Babality: D, D, D, HK

## Scorpion

Spear: F, B, LP  
Leg Grab: F, DF, D,  
DB, F + LK  
Teleport: D, DB, B  
+ HP  
Throw in mid-air:  
Block in mid-air  
Fatar Breath  
Fatality: Hold Block  
+ D, D, U, U, HP  
Spear Fatality: Get up  
close and press HP + D,  
F, F, F then release HP  
Pit/Spike Fatality: D, F, F, Block



## SECRET CHARACTERS

### Smoke

If you want to try your luck  
with the grey ninja one,  
go to the Portal Stage.  
Do an uppercut on  
your opponent to  
make Dan "Toasty"  
Forden appear.  
Press Start and  
Down. The first to  
do so will be the one  
to take him on. The  
more Uppercuts you  
use, the more likely Toasty  
is to appear.

### Jade

Jade is a green ninja, a bit like Kitana  
but twice as fast. To meet her, you have  
to win one round on the stage before  
'?', using only Low Kicks. You can reach  
her on any round of the stage.

### nooB saiboT

You need to win 25 matches in a row to  
meet him. Manage that and you'll be  
transported to Goro's Lair where you'll  
"Feel the power of... TOASTY!".

## ACTION REPLAY 2

DEADC0DE00  
0064CA0500  
41F900A100  
03421031FC  
0001F02A10  
1008000005  
66F010BC00  
40E2080200  
00081210E6  
4902010007  
804111C0EF  
D74EF864D0

These 'Deadcodes' should be  
entered in the order they appear  
here. Other codes can be added,  
but they must go before or after  
these. When the Action Replay's  
activated, player one has the  
ability to select a different char-  
acter at the end of each round –  
this includes playing against  
another player and the computer.

To use the Deadcodes, start  
the game as normal and activate  
the Action Replay 2, and as soon  
as one player has won, the game  
will freeze before the finishing  
move is completed. Using player  
one's controller, select a player  
from the following list. Then,  
while holding these keys down,  
press Start. You can play the  
hidden characters with this cheat,  
but they have a habit of crashing  
when you try to use any of their  
special moves.

A+B+C	Kung Lao
A+C+R	Liu Kang
A+C	Cage
A+B+R	Baraka
A+B	Kitana
A+R	Mileena
A	Shang Tsung
B+C+R	Rayden
B+C	Sub Zero
C+R	Reptile
C	Scorpion
B+R	Jax
B	Kintaro (crashes)
R	Sha Kahn (crashes)
None	Smoke (crashes)

FRIENDSHIP





# MORTAL KOMBAT 2

## Game Gear and Master System

### Deadly moves!

#### Scorpion

**Spear:** Hold down 1 for three seconds, then let go

**Teleport:** (Can also be done in mid-air) D, B, 1

**Trip-up:** D, B, 2

**Throw in mid-air:** Press Start when close to your opponent

**Deadly Breath Fatality:** Hold down Start and U, U, 1

#### Kitana

**Fan Throw:** F, F, 1 + 2 (also possible to do this one in mid-air)

**Fan Lift:** B, B, B, 1

**Flying Punch:** F, B, 1

**Fan Swipe:** B + 1

**Explosive Kiss:** Move in for the kill and hold down Start, F, F, F, 2

#### Reptile

**Acid gob:** F, F, 1

**Ball thing:** B, B, 1 + 2

**Invisibility:** Hold Start + U, U, D, 1

**Slide:** B + 1 + 2

**Tasty meal fatality:** Get a jump away and then B, B, D, 1

#### Shang Tsung

**Fireball:** B, B, 1

**Double:** F, B, B, 1

**Triple:** F, F, B, B, 1

**Fatality:** Move in close and hold Start + U, D, U, 1

**The Many Guises of Shang Tsung**

Hold 2 for two seconds, release, then press as follows...

Liu Kang – Left

Sub Zero – Right

Jax – Down-Right

Scorpion – Down-Left

Mileena – Up

Reptile – Up-Left

Kitana – Down

#### Liu Kang

**Fireball:** F, F, 1 (can be done in mid-air as well)

**Low Fireball:** F, F, D, 1

**Flying Kick:** F, F, 2

**Bike Kick:** Hold 2 for three seconds and release

**Dragon Fatality:** Get in close and D, F, B, B, 2

#### Sub Zero

**Ice Blast:** D, F, 1

**Ground Freeze:** D, B, 2



**Slide:** B + 1 + 2

**Freeze Fatality:** Get about two character lengths away from your opponent and press F, F, D, 2 then move in close for the smash and press F, D, F, 1

#### Mileena

**Sia:** Hold 1 for three seconds, then release

**Teleport:** F, F, 2

**Roll:** B, B, D, 2

**Bone Fatality:** Move in close and press F, B, F, 2

#### Jax

**Fireball:** D, B, 2

**Floor Brawl:** Hold 2 for four seconds and release

**Grab:** F, F, 1 (Keep tapping 1 for additional hits)

**Slam:** Throw and keep tapping 1

**Stun:** Get in close and press 1

**Backbreaker:** Press Start in the air

**Slam Fatality:** Get in close and F, F, 1. Keep tapping 1 until everything's been blown up!

# STREETS OF RAGE 3

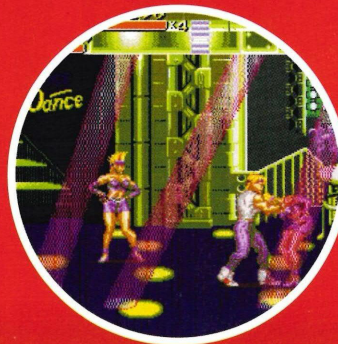
## Mega Drive Stage select

### Choice cheats!

When the Menu/Select screen appears, press and hold B then press Up. Hold both buttons then press Start. If you did it properly you'll hear a chime and a stage select will appear.

### Play as roo

At the title screen press Up and B together, then press Start. You can now choose Roo on the Select Player screen.



### Play as Shiva

To play as Shiva, you have to reach the end of Stage 1 where you must beat Shiva. When you've done this, quickly press and hold B until the next stage begins. When you die, the game will ask if you want to continue. Select Yes and you'll get the chance to play as Shiva.

### Start with nine lives

Go to the options screen and press

## ACTION REPLAY

FFFB05000X  
FFFB03000X  
FF88E20049

FF88500059

Level select  
Act select  
Infinite time  
for level 6  
Infinite time  
for the final  
boss

Start. Select the players option. Now plug in a second controller and simultaneously press A, B and C while pushing Up. Now use control pad one to select the number of lives up to nine.





# SHAQ FU



## Mega Drive The secret moves

### Shaq

He's a bit of short-range specialist, is our Shaq – a conventional fighter who doesn't have to rely too much on magic to do in his opponents.

**Shaq-urikin:** F-B-F and A  
**Inferno Kick:** D-F and C

### Kaori

This character is at his best when fighting at mid-range. Agile and fast with some interesting magic.

**Energy bomb:** B-D-F and B

## BRUTAL Paws of Fury

### Mega CD

You can now 'be' the crocodile character by going to the title screen and pressing Up, Down, A, B, C, B, A, Down, Up. Wahey! Karate Croc capers aplenty.



at opponents from a distance.

**Time Vault:** F-B-D and A

This can immobilize his opponents for a time.

**Eno Blast:** D-B-F and C

**Eno Flip:** D-B and C

### Mephis

Equipped with some powerful magic. Erm, because he's a trainee sorcerer.

**Lightning Arc:** F-D-B and C

**Lightning Jaws:** D-F and B

**Burning Touch:** D-B and B



**Cyclone:** D-B and C

**Cat's Claw:** D-B and B

### Beast

He might be slower than the rest of the characters, but he can throw fire and inflict much heavier damage.

**Spitfire:** D-F and B

**Sonic Roar:** F-D-B-F and C

**Thermal Blast:** D-B and B

### Sett

Even more powerful than the Beast with the most powerful magic of any of the characters.

**Mummy Wrap:** F-D-B and B

**Wedge Charge:** F-D-F and A

**Cosmic Missile:** D-B and C

### Nezu

He's not so good at close quarters, so make the most of his energy attacks to get



### Colonel

Technological weaponry gives him the edge.

**Heavy Metal:**

D-B-F and B

**Bionic Burst:**

D-F and B

### Leotsu

Ancient and very wise with carefully aimed strikes

that inflict a lot of damage.

**Blast Kai:** D-B-F and B

**Bo Kai:** D-F and C

### Voodoo

Guess what? She depends on her voodoo powers to see off her opponents without even laying her fingers on them.

Hence the name, obviously.

**Eagle Claw:** B-D-F and B

**Earthquake:** F-D-F and A

**Wolf charge:** Use the wolf move towards your opponent and then hold down A

### Diesel

This barroom brawler packs a punch. Surprisingly agile for one who's spent much of his past boozing it up in bars.

**Crate Crusher:** B-D-B and B

**Dockside Dagger:** B-F and B

### Rajah

Deadly master of sharp things. A true slice and dice merchant, he's not the sort of bloke you'd want to meet in a dark alley when you're not wearing your running shoes.

**Thunder Clap:** F-D-F and B

**Sword Shockwave:** B-D-B and B

### Aurok

Brutal strength and – hey – raw power are his characteristics.

**Spiked Cannonball:** Jump and B

**Boomerang:** B-F and B

**Ball and**

**Pain:** F-

D-B

and C





## General tips

All of the characters have the following moves in common:

Air Kicks: C, B  
Air Punches: C, A  
Right Shifty: L + B + C  
Left Shifty: L + B + C  
Rude Gesture/Taunt: A + B + C  
Groveling: Dn, Dn, Dn, Dn  
Roll Runner: Dn + A

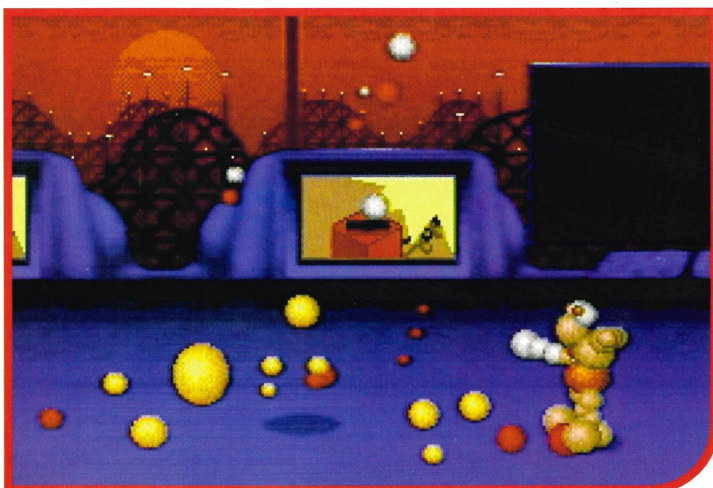
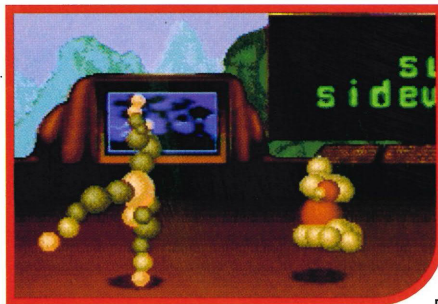
• To make it easier to defeat the bosses, taunt them between the pummeling. This will strengthen any hits afterwards. Also, if you need an energy boost it's worth doing a bit of groveling.

## Mega Drive



## Boomer

Telescoping Arms: Dn + A + B  
Self Destruct (up close): R, D, L, Up, A  
Head Lob: Aw, Tw, A  
Head Bowl: Aw, Tw, B  
Power Kick: Tw, Tw, B  
Dive: Dn, Up + C  
Jack-In-The-Box Bounce: Up + A  
Right Handstand Kick: R, R, B  
Left Handstand Kick: L, L, B  
Boomer Morph: R, L, A + C

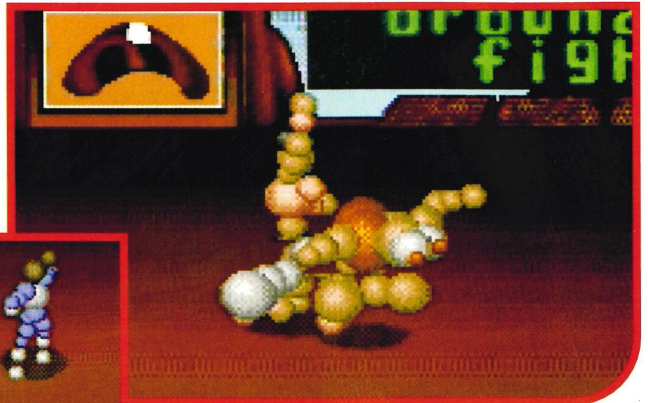
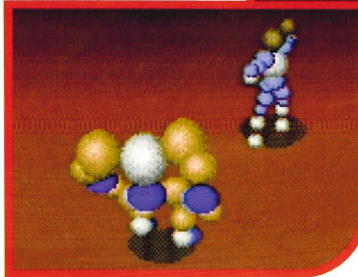


# BALLZ

## No more Ballz-ups...

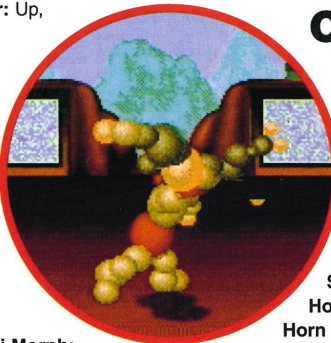
## Divine

Opera Yodel: Dn, Dn, Up  
Whirlwind: Aw, Up, Tw  
Ducking Uppercut: Dn, Tw, A  
Fake Dizzy: Dn, Dn, Aw  
Bump & Grind: Tw, Aw, Tw, Aw  
Knee the Goolies: D, D, Tw  
Nut Crunch: B up close  
Lunge Kick: Up, Up, B  
Divine Morph: Up, L, A + C



## Tsunami

Wind Up Kick: Tw, Aw, B  
Wind Up Kick: Tw, Aw, A  
Meditating Floater: Up, Up, C  
Sumo Splat: C, A + B  
Karate Hack: Up, Tw, A  
Lard Charge: Tw, Tw, Tw  
Flying Somersault  
Kick: Aw, Aw, C  
Swinging Tosser: B when close  
Tsunami Morph: L, R, A + C



## Turbo

Flying Arrah: C, Dn, Dn  
Head Pound: Up, Tw, A  
Hover Bover: C, B + C  
Flipping Kick: Tw, Tw, Tw  
Spinning Pile Driver: C, A + B when close in mid-air

'Avesummathat: Tw, Tw + A  
Overhead Punt: B up close  
Rising Punch: Dn + A + B  
Turbo Morph: R, R, A + C  
Rude Gesture: Aw, Tw, Up + A or A + B + C

## Crusher

Wind Up Punch: Aw, Aw, A  
Wind Up Kick: Aw, Aw, B  
Underhand Horn Blower: Aw, Tw, A  
Major Tosser: B up close  
Stomp: Up, Tw, B  
Horn Chuck: Aw, Up, A  
Horn Lunge: Tw, Tw, A  
Rumble Charge: Up, Dn, Up  
Jumping Headbutt: L, Dn, A  
OTT Slammer: Up, Dn, A  
Crusher Morph: Dn, R, A + C

## Kronk

Tee Off: B when close  
Harm & Ride: C then land on opponent



Goolie Casserole: Dn, Dn, A  
Snot Lob: Aw, Up, A  
Flying Phlegm: Aw, Tw, A  
Fencing Lunge: Tw, Tw, A  
Bone Sweep: Dn + A + B  
Uppercut Pummel: Up, Up  
Overhead Pummel: Up, A  
Duck, Dive & Roll: Tw, Tw, Tw  
Flying Down Spear: C, Dn, Dn  
Kronk Morph: L, L, A + C

## Yoko

Back Flip: Up, B  
Forward Roll: Tw, Tw, Tw  
Spin Attack: Tw, Up, Up  
Pole Swing: R, R, Up or L, L, Up  
Pulling Legs: Dn, B  
Stun Fart: Aw, Aw, Aw  
Virtual Vine Swing: C, Up, Up  
Swing Punch: A (in swing)  
Swing Kick: B (in swing)  
Swing Around Hit: L, L, B or R, R, B  
Chimp Spin: B when close  
Hit and Ride: C then land on opponent  
Yoko Morph: Up, R, A + C







# SUPER STREETFIGHTER 2

## Advanced Combos and tactics

### Key thing

LK: Light Kick  
MK: Medium Kick  
HK: Hard Kick  
LP: Light Punch  
MP: Medium Punch  
HP: Hard Punch:

Anything which has a C before it, means that you should do that move while crouching down. If it has JD before it, this means that it is a 'jumping deep' version of the move - late and overlapped, kind of thing.

### Ryu

3-Hit  
JDHK, MK, LP Dragon Punch  
3-Hit 2  
JDHP, HP, HP Red Fireball (or Hurricane Kick)

### Ken

3-5 Hit  
JDHK, HP, HP Dragon Punch  
4-6 Hit  
JDHP, LP, HK Hurricane Kick

### Chun Li

3-Hit  
CMK, MP, HP  
3-Hit 2  
JHP, HP, Lightning Kick (tap kick as you carry out the hard punch)

### Guile

4-Hit  
JDHP (while charging down), CLP, push Up and HP, immediately complete the



Flash Kick and then hit HK

5-Hit

Get in close while charging back, CLP into a Sonic Boom, charge back and CMP into a Flash Kick to finish

### Blanka

3-Hit

JDHP, MP head-butt, followed by the HP Cannonball Roll

3-Hit 2

JDHP (while you are charging back), MP Headbutt, HK Beast Roll

### M. Bison

3-Hit

JDHP (while charging back), MP, HK Scissor kick

4-Hit

JDHK, CLP, CLP, HP

### Sagat

3-Hit

JDHP, HK, HP Tiger Uppercut

### Vega

3-Hit

JHK, CMK, CHK

4-6 Hit

JDHP (while charging back), CLP, followed by a Ground Roll

### Balrog

3-Hit

JDHP (while charging back), MP, followed by Dashing Uppercut

5-Hit

JDHK (charging back), LP, LP, LP, Dashing Uppercut

### Fei Long

4-Hit

JDHP, HP, Rising HK Dragon

5-Hit

JDHP, HP, followed by three 'Rekka Kens'

### Zangief

3-Hit

JDHP, CLP, Spinning Clothesline

5-7 Hit

JDHP, CLP x 4 or 5, CHK

### T. Hawk

4-Hit

JDHP, CLP, CLP (start off the Storm Hammer move), Storm Hammer

5-Hit

JDHP, CLP, MK, HP Thunderstrike

### E. Honda

3-Hit

JDHK (while charging back), stay charging and MK, HP Headbutt



## CHEAT

First choose the Vs Mode. Then select your character with joystick 1 and your opponent's with pad 2. Next choose the country, then press and hold Start until an option screen appears. From here you'll be able to get the computer to take control of player 2, while you control player 1. If you want to make your opponent tougher, add some more handi-cap stars with joystick 2.

### Dhalsim

2-Hit

LP, Yoga Fire or Flame

3-Hit

CLK, LP, Yoga Fire or Flame



## ACTION REPLAY

003BE6602E Use this code before using any other Action Replay codes

FF97EB000 Start fighting before you are told to fight

FF80C10000 Special moves in mid-air for player one

FF858B000X Fight the same opponent throughout the game (player one). O-F

FF803D0090 Unlimited energy for player one.

FF80C20001 Player one in flames when hit

FF80750001 Turbo speed for player one

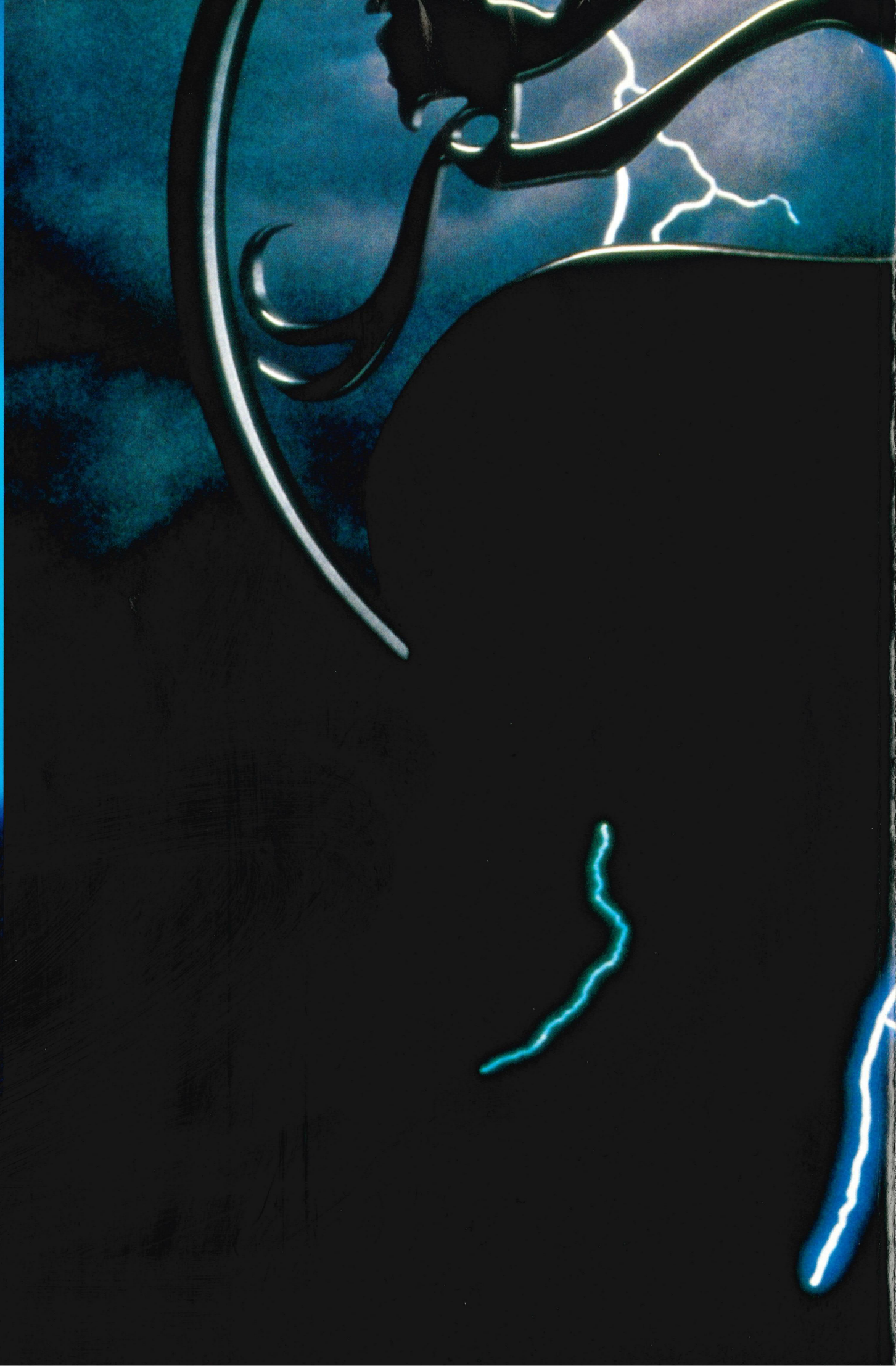
FF80B40000 Every special move has fire-balls for player one

FF801B0000 Player one's character is speeded up

FF803E0011 Weird special moves for player one

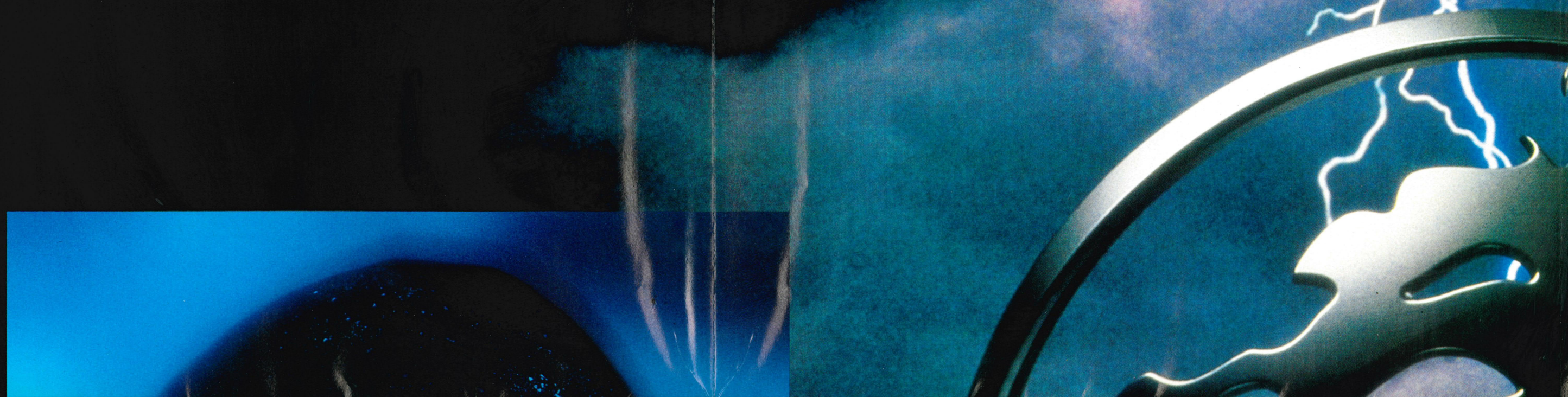
FF80400011 Low jumps and special moves for player one







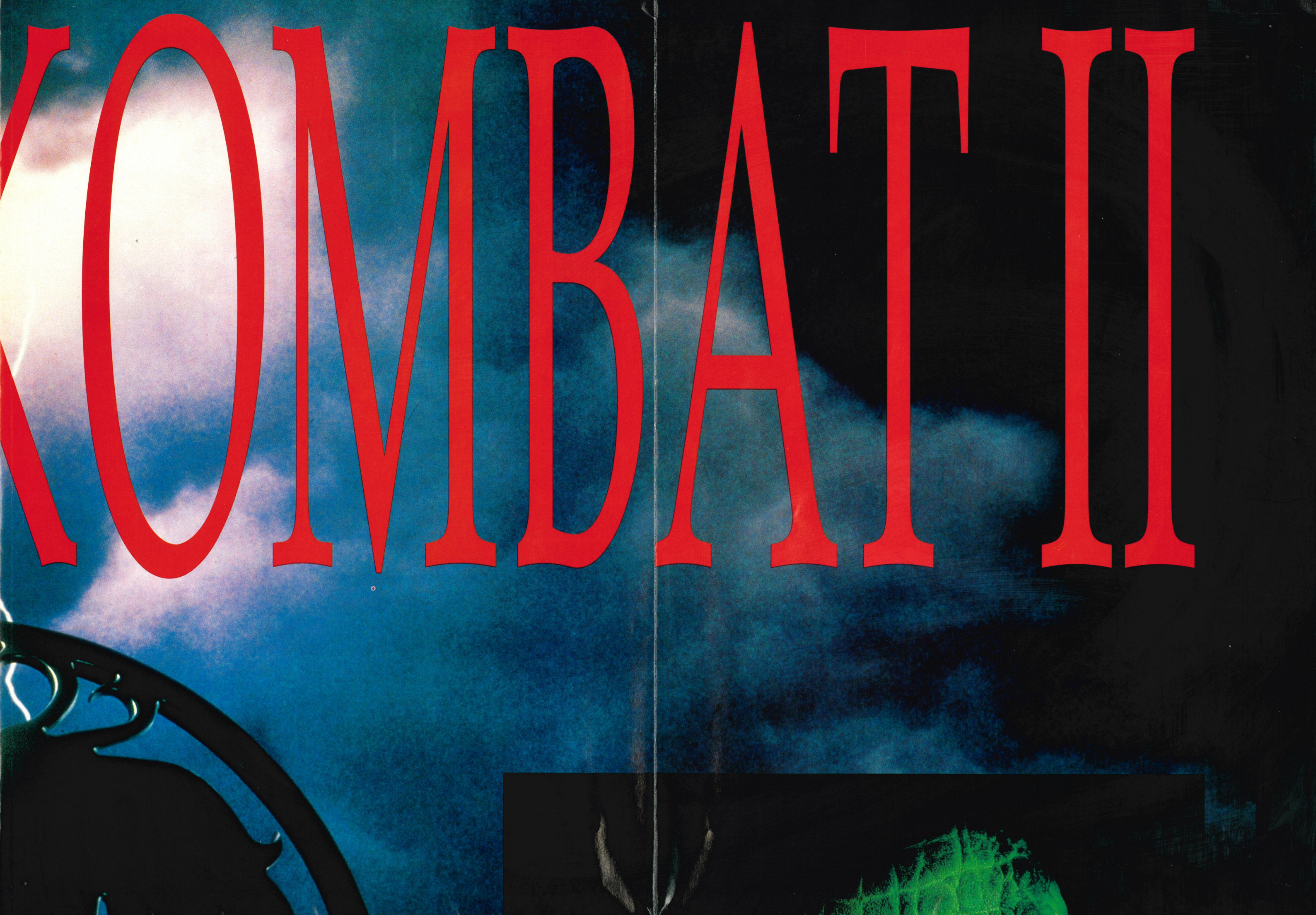
# MORTAL K









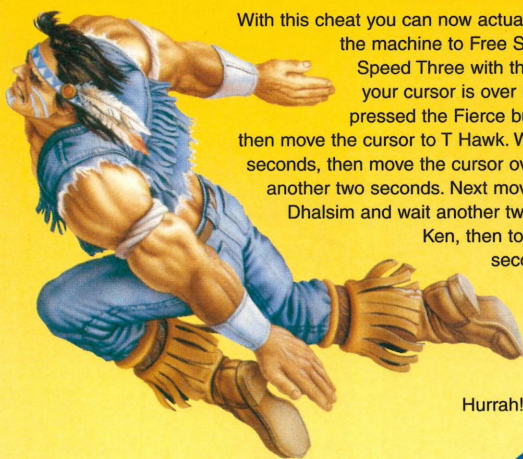


# COMBAT II



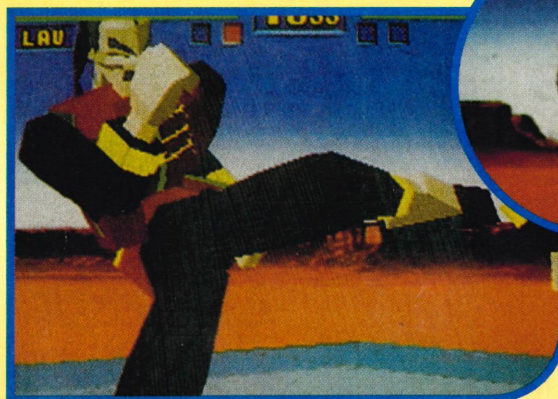
# Make your cash go a bit further down the arcade...

## Super Streetfighter Turbo



With this cheat you can now actually 'be' Akuma. First set the machine to Free Speed Select. Select Speed Three with the Fierce button while your cursor is over Ryu. Once you've pressed the Fierce button, wait two seconds, then move the cursor to T Hawk. Wait another two seconds, then move the cursor over Guile and wait another two seconds. Next move to Cammy via Dhalsim and wait another two seconds. Move to Ken, then to Ryu and wait two more seconds. Press all three punch buttons and the Start button simultaneously. When you start, you'll be playing as Akuma.

Hurrah!



## Virtua Fighters

### Tournament-winning strategies

- Try not to jump around, as jumps are slow and leave you vulnerable to attack.
- If you knock over your opponent, hurt them a bit more while they're still lying helpless by pressing Up or Punch from a distance, or by using Down-Toward and Punch close-up.
- And if you're unfortunate enough to be the one on the ground, shake the joystick to get up quickly and roll away. Try different combos to attack while you're getting up too.
- A cunning play is to wait for your opponent to

fluff up a move and then counter it. There's nothing more effective than catching someone off their guard.

Oh yeah... and if you've chosen to play as Akira, try this Shoulder Thrust special move. Timed correctly, it's possible to destroy 99% of your opponent's energy with this: Push the joystick Away, then Towards x 2 quickly. As you punch Towards for the second time, press the Punch and Kick buttons together.

# Primal Rage

## Special Attacks

### Sauron

**Cranium Crusher:** High quick + Low fierce, Down, Up

**Primal Scream:** High quick + Low quick, Down, Up

### Talon

**Face Ripper:** High fierce + Low fierce, Down, Toward

**Brain Basher:** High fierce + Low quick, Away, Up-Away, Up, Up-Toward, Toward

### Armadon

**Hornication:** High quick + High fierce + Low quick, Down, Toward, Up

**Bed o' Nails:** High fierce + Low quick, Down, Up

### Chaos

**Battering Ram:** Toward, Toward

**Grab and Throw:** High fierce + Low fierce, Toward, Away

### Vertigo

**Scorpion Sting:** High fierce + Low quick, Toward, Toward

**Voodoo:** High fierce + Low quick, Away x 2

### Blizzard

**Mega Punch:** High fierce + Low fierce, Away, Toward

**Ice Geyser:** High quick + Low fierce, Down, Up

### Diablo

**Hot foot:** High fierce + Low fierce, Up-Away, Down-Away, Down-Toward

**Torch:** High quick + Low quick, Up, Up-Toward, Toward

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